

# THE TENSOR RANK IN CODING THEORY

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joint work with E. Byrne

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# WHAT IS COMPLEXITY?

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## Definition

The **complexity** of a *problem* is the cost of the optimal procedure among all the ones that solve the *problem* and fit into a given model of computation.

- The cost of a *computation* that solves a problem is an **upper bound** on the complexity of that problem with respect to the given model.
- We are interested in the so-called **nonscalar model** where additions, subtractions and scalar multiplications are free of charge. The (**nonscalar**) **cost** of an algorithm is therefore the number of multiplications and divisions needed to compute the result.

# MULTIPLICATION OF $2 \times 2$ MATRICES

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Let  $A, B$  be  $2 \times 2$  following matrices

$$A = \begin{pmatrix} a_1 & a_2 \\ a_3 & a_4 \end{pmatrix}, \quad B = \begin{pmatrix} b_1 & b_2 \\ b_3 & b_4 \end{pmatrix}.$$

The standard algorithm returns the matrix  $C = AB$  by computing the following intermediate results:

$$\begin{aligned} c_1 &= a_1 b_1 + a_2 b_3, & c_2 &= a_1 b_2 + a_2 b_4, \\ c_3 &= a_3 b_1 + a_4 b_3, & c_4 &= a_3 b_2 + a_4 b_4. \end{aligned}$$

It requires 8 **multiplications** and 4 **additions**. Therefore, an **upper bound** for the complexity (in the nonscalar model) is 8.

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We can compute  $C = AB$  in 7 **multiplications** and 18 **additions** using Strassen's algorithm, which gives

$$c_1 = S_1 + S_4 - S_5 + S_7, \quad c_2 = S_2 + S_4, \quad c_3 = S_3 + S_5, \quad c_4 = S_1 + S_3 - S_2 + S_6$$

where the  $S_i$ 's are the intermediate steps

$$\begin{aligned} S_1 &= (a_1 + a_4)(b_1 + b_4), & S_2 &= (a_3 + a_4)b_1, & S_3 &= a_1(b_3 - b_4), \\ S_4 &= a_4(b_3 - b_1), & S_5 &= (a_1 + a_2)b_4, & S_6 &= (a_3 - a_1)(b_1 + b_2), \\ S_7 &= (a_2 - a_4)(b_3 + b_4). \end{aligned}$$



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## Remark

The complexity of multiplying  $2 \times 2$  matrices (in the nonscalar model) is 7. The upper-bound is given by Strassen (1969), the lower bound was proved by Winograd (1971).

# BILINEAR MAPS

Let  $A, B, C$  be vector spaces over the same field  $\mathbb{K}$ . For  $\alpha \in A^*$ ,  $\beta \in B^*$  and  $c \in C$ , one can define a *rank one* bilinear map

$$\alpha \otimes \beta \otimes c : A \times B \longrightarrow C : (a, b) \longmapsto \alpha(a)\beta(b)c.$$



## Definition

The **rank**  $\tau(T)$  of a bilinear map  $T : A \times B \longrightarrow C$  is the smallest integer  $R$  such that there exist  $\alpha_1, \dots, \alpha_R \in A^*$ ,  $\beta_1, \dots, \beta_R \in B^*$  and  $c_1, \dots, c_R \in C$  such that

$$T = \sum_{i=1}^R \alpha_i \otimes \beta_i \otimes c_i.$$

# BILINEAR MAPS AND COMPLEXITY

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- If a bilinear map  $T$  has rank  $R$  then  $T$  can be *executed* by performing  $R$  multiplications (and  $\mathcal{O}(R)$  additions).
- The rank of a bilinear map gives a measure of its complexity.

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## Example

Matrix multiplication of  $n \times n$  matrices is a bilinear map:

$$M_{n,n,n} : \mathbb{K}^{n \times n} \times \mathbb{K}^{n \times n} \longrightarrow \mathbb{K}^{n \times n}.$$

We observed that  $R(M_{2,2,2}) = 7$  and it is known that  $19 \leq R(M_{3,3,3}) \leq 23$ .

# 3-TENSORS

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We assume  $n, m, k$  to be integers with  $n \leq m$ .



## Definition

A **3-tensor**  $X := \sum_r a_r \otimes b_r \otimes c_r$  is an element of  $\mathbb{K}^k \otimes \mathbb{K}^n \otimes \mathbb{K}^m$ .

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$X$  can be seen as the representation of a bilinear map

$$\mathbb{K}^n \times \mathbb{K}^m \longrightarrow \mathbb{K}^k.$$

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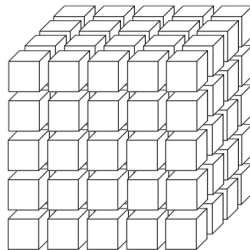
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$X$  is related to the 3-dimensional array

$$X_{ij\ell} = \sum_r (a_r)_\ell \cdot (b_r)_i \cdot (c_r)_j$$

which implies  $\mathbb{K}^k \otimes \mathbb{K}^n \otimes \mathbb{K}^m \simeq \mathbb{K}^{k \times n \times m}$ .



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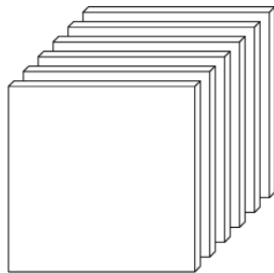
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We can also identify the tensor  $X$  with the array of  $n \times m$  matrices

$$X = (X_1 \mid \dots \mid X_k).$$

In the remainder, we assume  $X$  to be non-degenerate, i.e. such that  $X_1, \dots, X_k$  linearly independent.





# 3-TENSORS



## Definition

Let  $X$  be a 3-tensor.  $X$  is said to be **simple** (or **rank one**) if there exist  $a \in \mathbb{K}^k$ ,  $b \in \mathbb{K}^n$  and  $c \in \mathbb{K}^m$  such that  $X = a \otimes b \otimes c$ . The **tensor rank**  $\text{trk}(X)$  of  $X$  is defined as the smallest  $R$  such that  $X$  can be expressed as sum of  $R$  l.i. simple tensors.



## Definition

Let  $\mathcal{A} := \{A_1, \dots, A_R\} \subseteq \mathbb{K}^{n \times m}$  be a set of  $R$  l.i. rank-1 matrices. We say that  $\mathcal{A}$  is a **perfect base** (or  **$R$ -base**) for the tensor  $X$  if  $\langle X_1, \dots, X_k \rangle \leq \langle A_1, \dots, A_R \rangle$ .

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## Lemma

There exists an  $R$ -base for  $X$  if and only if  $\text{trk}(X) \leq R$ .

# TENSOR RANK OF MATRIX SPACES

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## Theorem (Atkinson, Lloyd - 1983)

Let  $\text{char}(\mathbb{K}) \neq 2$  and let  $X \in \mathbb{K}^{(mn-2) \times n \times m}$  be a tensor. We have  $\text{trk}(X) = mn - 2$  unless  $X$  is such that  $X_{j,1,1} + X_{j,2,2} = 0$  and  $X_{j,1,2} = 0$  for all  $1 \leq j \leq mn - 2$ .

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## Definition

The **dual** of  $V \leq \mathbb{K}^{n \times m}$  is  $V^\perp := \{N \in \mathbb{K}^{n \times m} : \text{Tr}(MN^t) = 0 \ \forall M \in V, M \neq 0\}$ .



## Definition (Atkinson, Lloyd - 1983)

A space of  $n \times m$  matrices is said to be **perfect** if it is generated by rank-1 matrices.

# TENSOR RANK OF MATRIX SPACES



## Theorem (Byrne, C.)

Let  $s \in \{1, \dots, m-1\}$ ,  $|\mathbb{K}| \geq s+1$ ,  $\mathcal{S} := \{1, \gamma_1, \dots, \gamma_{s-1}\}$  be a set of distinct elements of  $\mathbb{K} \setminus \{0\}$  and  $M \in \mathbb{K}^{m \times m}$  be a companion matrix of an irreducible polynomial of degree  $m$ . We have that  $\langle I, M, \dots, M^{s-1} \rangle^\perp \leq \mathbb{K}^{m \times m}$  is perfect and an  $(m^2 - s)$ -base is

$$\mathcal{A}(\mathcal{S}) := \{J^i E_{1,j} (M^{-i})^t : s+1 \leq j \leq m, 0 \leq i \leq m-1\} \cup \{J^i \mathcal{E}(\gamma) (M^{-i})^t : 0 \leq i \leq m-2, \gamma \in \mathcal{S}\},$$

where  $E_{1,j}$  is the matrix with 1 in position  $(1, j)$  and zeros elsewhere,

$$J := \left( \begin{array}{c|c} 0 & 1 \\ \hline I_{m-1} & 0 \end{array} \right) \quad \text{and} \quad \mathcal{E}(\gamma) := \left( \begin{array}{cccc|c} \gamma^m & \gamma^{m-1} & \dots & \gamma & 1 \\ -\gamma^{m+1} & -\gamma^m & \dots & -\gamma^2 & -\gamma \\ \hline & & & & 0 \end{array} \right).$$

# RANK-METRIC CODES

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## Definition

A **(matrix rank-metric) code** is a subspace  $\mathcal{C} \leq \mathbb{F}_q^{n \times m}$ . The **minimum (rank) distance** of a non-zero code  $\mathcal{C}$  is  $d(\mathcal{C}) := \min(\{\text{rk}(M) : M \in \mathcal{C}, M \neq 0\})$  and for  $\mathcal{C} := \{0\}$ , we define  $d(\mathcal{C})$  to be  $n + 1$ .

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## Proposition (Kruskal - 1977)

We have that  $\text{trk}(\mathcal{C}) \geq \dim_{\mathbb{F}_q}(\mathcal{C}) + d(\mathcal{C}) - 1$ .

Codes meeting this bound are called **MTR (Minimal Tensor Rank)**.



# $\mathbb{F}_{q^m}$ -LINEAR RANK-METRIC CODES

Let  $\Gamma := \{\gamma_1, \dots, \gamma_m\}$  be a basis of  $\mathbb{F}_{q^m}$  over  $\mathbb{F}_q$  and  $v \in \mathbb{F}_{q^m}^n$  and we define the map

$$\begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix} \xrightarrow{\Gamma} \begin{pmatrix} v_{11} & \cdots & v_{1m} \\ \vdots & & \vdots \\ v_{n1} & \cdots & v_{nm} \end{pmatrix}.$$

This map is an  $\mathbb{F}_q$ -isomorphism.



## Definition

A **vector (rank-metric) code** is a subspace  $C \leq \mathbb{F}_{q^m}^n$ . The **minimum distance**  $d(C)$  of  $C$  is the minimum distance of  $\Gamma(C)$  for any choice of a basis  $\Gamma$  of  $\mathbb{F}_{q^m}/\mathbb{F}_q$ .

# GABIDULIN CODES



## Definition

Let  $k \in \{1, \dots, n\}$  and  $\beta_1, \dots, \beta_n \in \mathbb{F}_{q^m}$  be linearly independent over  $\mathbb{F}_q$ . The  $\mathbb{F}_{q^m}$ -linear **Delsarte-Gabidulin code**  $\mathcal{G}_k(\beta_1, \dots, \beta_n)$  is defined as

$$\mathcal{G}_k(\beta_1, \dots, \beta_n) := \{(f(\beta_1), \dots, f(\beta_n)) : f \in \mathcal{G}_k\},$$

where  $\mathcal{G}_k := \left\{ f_0x + f_1x^q + \dots + f_{k-1}x^{q^{k-1}} : f_0, \dots, f_{k-1} \in \mathbb{F}_{q^m} \right\}$ .

# GABIDULIN CODES



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It was shown that  $\mathcal{G}_k(\beta_1, \dots, \beta_n)$  has dimension  $k$  and minimum distance  $n - k + 1$ .



## Proposition (Sheekey - 2016)

Let  $\beta_1, \dots, \beta_n$  be elements of  $\mathbb{F}_{q^m}$  linearly independent over  $\mathbb{F}_q$ . The dual of the code  $\mathcal{G}_k(\beta_1, \dots, \beta_n)$  is equivalent to  $\mathcal{G}_{n-k}(\beta_1, \dots, \beta_n)$ .

## AN EXAMPLE

Let  $k = 1$  and  $\alpha$  be a primitive element of  $\mathbb{F}_{5^3}$ . We have

$$\begin{aligned} C &:= \mathcal{G}_1(\alpha^4, \alpha^7) = \{(f(\alpha^4), f(\alpha^7)) : f \in \{f_0 x : f_0 \in \mathbb{F}_5\}\} \\ &= \{f_0(\alpha^4, \alpha^7) : f_0 \in \mathbb{F}_5\} = \langle (\alpha^4, \alpha^7) \rangle_{\mathbb{F}_5}. \end{aligned}$$

Let  $\Gamma := \{1, \alpha, \alpha^2\}$  be a  $\mathbb{F}_5$ -basis of  $\mathbb{F}_{5^3}$ ,  $N := \Gamma((\alpha^4, \alpha^7))$  and  $M$  the companion matrix of the minimal polynomial of  $\alpha$ , i.e.

$$N := \begin{pmatrix} 0 & 2 & 2 \\ 3 & 2 & 3 \end{pmatrix}, \quad M := \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 2 & 2 & 0 \end{pmatrix}.$$

One can check that

$$\Gamma(C) = \langle N, NM, NM^2 \rangle_{\mathbb{F}_5} = \left\langle \begin{pmatrix} 0 & 2 & 2 \\ 3 & 2 & 3 \end{pmatrix}, \begin{pmatrix} 4 & 4 & 2 \\ 1 & 4 & 2 \end{pmatrix}, \begin{pmatrix} 4 & 3 & 4 \\ 4 & 0 & 4 \end{pmatrix} \right\rangle_{\mathbb{F}_5}.$$

# GABIDULIN CODES



## Proposition (Byrne, Neri, Ravagnani, Sheekey - 2019)

Let  $q \geq m + n - 2$ ,  $\alpha$  be a primitive element of  $\mathbb{F}_{q^m}$  and  $\lambda \in \mathbb{F}_{q^m}$ . For any  $j \in \{0, \dots, m-1\}$ , we have

$$\text{trk} \left( \mathcal{G}_1 \left( \lambda, \lambda \alpha^{q^j}, \dots, \lambda \alpha^{nq^j} \right) \right) = m + n - 1$$

and, in particular, the code is MTR.

- If  $n = m$  then 1-dimensional Gabidulin codes corresponds to the multiplication in  $\mathbb{F}_{q^m}$ . This is well studied problem in complexity theory.
- The tensor rank is invariant under equivalence but does not dualize.

# DELSARTE-GABIDULIN CODES



## Proposition (Byrne, C.)

Let  $q \geq m$  and  $\alpha$  be primitive element of  $\mathbb{F}_{q^m}$ . For any  $j \in \{0, \dots, m-1\}$ , we have

$$\text{trk}(\mathcal{G}_1(1, \alpha^{q^j}, \dots, \alpha^{nq^j})^\perp) = nm - m + 1$$

and, in particular,  $\mathcal{G}_1(1, \alpha^{q^j}, \dots, \alpha^{nq^j})^\perp$  is MTR. Moreover, an  $(nm - m + 1)$ -base for  $\mathcal{G}_1(1, \alpha^{q^j}, \dots, \alpha^{nq^j})^\perp$  is

$$\begin{aligned} \mathcal{A}(\mathcal{S}) := & \{ Y_n J^i E_{1,m} (M^{-i})^t : 0 \leq i \leq n-1 \} \\ & \cup \{ Y_n J^i \mathcal{E}(\gamma) (M^{-i})^t : 0 \leq i \leq n-2, \gamma \in \mathcal{S} \}. \end{aligned}$$

where  $\mathcal{S} := \{1, \gamma_1, \dots, \gamma_{m-2}\}$  is a set of distinct element of  $\mathbb{F}_q \setminus \{0\}$ .

## FURTHER QUESTIONS

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- Let  $j \in \{0, \dots, m-1\}$  and  $n \notin \{2, 3\}$ . Construct an  $(n+m-1)$ -base for the 1-dimensional Delsarte-Gabidulin code  $\mathcal{G}_1(1, \alpha^{q^j}, \dots, \alpha^{nq^j})$ .
- Let  $k \in \{2, \dots, n-2\}$  and  $4 < n \leq m$ . Study the tensor rank of  $k$ -dimensional Delsarte-Gabidulin codes.
- Find new classes of MTR codes.

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**Bilinear Complexity of 3-Tensors  
Linked to Coding Theory**

*E. Byrne, G. Cotardo, arXiv: 2103.08544.*

THANK  
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